

OVERNIGHT SCHEDULE

Explore tech driven sustainability

*The day of the excursion may be subject to change.

	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
WAKE-UP AND BREAKFAST 7:00 - 8:30		A rich and balanced breakfast to start the day with a boost of energy.				
MORNING 9:00 - 12:30 with snack break		AR & DIGITAL STORYTELLING - 1 Create some augmented reality elements to document the world.		RESEARCH & PHOTOGRAPHY Explore the surrounding nature and create a photo documentary.	RIVERS & MINECRAFT - 1 Let's meet Igor D'India and discover his mission. Build a Minecraft 3D world.	ANIMALS & ROBOTICS - 1 Let's meet Jane Goodall, discover his mission, and Lego WeDo 2.0 kit.
LUNCH 12:30 - 13:30		AR & DIGITAL STORYTELLING - 2 In groups, use the AR Make app to continue editing the projects.		STORYTELLING & CODING Program an interactive story with Scratch and visual coding.	RIVERS & MINECRAFT - 2 In groups, design and build a raft to navigate the rivers of the world.	ANIMALS & ROBOTICS - 2 In groups, build a chimpanzee robot using Lego WeDo 2.0 kit.
AFTERNOON 13:30 - 16:30		Free outdoor play/ board games	*EXCURSION TO THE MONTELLO A full day dedicated to nature discovery and adrenaline, with walks and workshops in the woods and fun at the adventure park.	Free outdoor play/ board games		
SNACK & ACTIVITIES 16:30 - 18:30		VIDEO MAKING - 1 As storytellers and actors, create footage and contents for video interviews.		OCEANS & CODING - 1 Let's meet Alex Bellini and discover his mission. Create color codes using Ozobot robot.	RIVERS & MINECRAFT - 3 In groups, build the 3D raft in a multiplayer Minecraft virtual world.	ANIMALS & ROBOTICS - 3 Code the movements and the sounds of the chimpanzee robot.
FREE TIME 18:30 - 19:30	CHECK IN 16:00	VIDEO MAKING - 2 Editing of the interviews with the Clips application. Sharing of the videos with the group.		OCEANS & CODING - 2 Visual coding challenges with Ozobot. The goal is to draw and navigate the rivers of the world.	RIVERS & MINECRAFT - 4 The building activity continues using Minecraft Education.	ANIMALS & ROBOTICS - 4 Design and draw the robot's habitat and code its interactions.
DINNER 19:30 - 20:30	Participants arrival on the H-FARM Campus Presentation of the Summer Academy experience to participants and their families at the Big Hall. Accommodation of the participants in the assigned rooms.	SPORT Sports sessions to promote teamwork and interpersonal relationships.	RELAX Relaxing and recreational activities to recover after the daily excursion.	PRE TALENT SHOW Preparation and rehearsal for the Summer Academy Talent Show exhibitions.	SPORT Sports sessions to promote teamwork and interpersonal relationships.	CHECK OUT 16:30
EVENING ACTIVITIES 20:30 - 22:00			Free time to relax, take a shower and get ready for the evening activities			
LIGHTS OUT 22:00			Diversified menu offering international and Italian food options			
	ICE-BREAKER Ice breaking activities to socialize and share the Campus rules to enjoy an unforgettable week!	ACROBATICS & JUGGLING Magic, art and colors: enjoy a unique and enchanting show on Campus.	IN-CAMPUS ACTIVITIES Themed night dedicated to either sport, cultural or artistic activities to have fun together with your friends.	TALENT SHOW Discover the talents and artistic skills of the participants with a unique talent show!	SUMMER RANDOM PARTY A final party like no other. Random outfits and wild dancing.	
	The H-FARM Summer Academy team will be present on each floor of the boarding house with continuous surveillance and support					